

## **SPECIFICATION AMENDMENTS**

None

## **CLAIM AMENDMENTS**

### **Claim Amendment Summary**

#### **Claims pending**

- Before this Amendment: Claims 20.
- After this Amendment: Claims 21-31.

**Non-Elected, Canceled, or Withdrawn claims:** Claim 20.

**Amended claims:** None.

**New claims:** Claims 21-31.

**Claims:**

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**1 - 20. (Canceled)**

**21. (New)** A computer-implemented method of canceling a speech interaction session application, comprising:

receiving a signal indicating that a predetermined switch has been set to a first state, wherein setting the predetermined switch comprises pressing a specified sequence of keys on a keyboard;

receiving a signal indicating that the predefined switch has been set to a second state;

determining whether the computer is not in a power-on state, wherein if the computer is not in the power-on state:

determining whether a time period between the predefined switch has been set to the second state exceeds a threshold for the computer remaining in the power-on state without key activity; and

determining whether a user of the speech interaction session application is logged-in;

wherein, if the computer is in a power-on state, initiate a new session comprising:

receiving a signal indicating that the predetermined switch has been set to the first state;

monitoring a time parameter indicative of a time the switch remains in the first state; and

canceling the speech interaction session if the time parameter exceeds a threshold.

**22. (New)** The method of claim 21, wherein monitoring a time parameter indicative of a time the switch remains in the first state comprises starting a timer in response to the signal.

**23. (New)** The method of claim 22, further comprising:  
setting a flag indicating that the switch is in the first state; and  
recording a time stamp indicative of a time at which the signal is received.

**24. (New)** The method of claim 23, wherein the time stamp corresponds to a signal clock time.

**25. (New)** The method of claim 23, wherein canceling the speech interaction session if the time parameter exceeds a threshold comprises: monitoring a state of the switch; and canceling the speech interaction session if a result of subtracting the time stamp from a current system time exceeds a threshold.

**26. (New)** The method of claim 25, further comprising: maintaining an operation log in a system memory; and recording in the operation log any changes made to data files during the speech interaction session, wherein canceling the speech interaction session comprises reversing any operations performed during the speech interaction session.

**27. (New)** One or more computer-readable media comprising logic instructions which, when executed by a processor, configure the processor to: receive a signal indicating that a predetermined switch has been set to a first state, wherein setting the predetermined switch comprises pressing a specified sequence of keys on a keyboard; receive a signal indicating that the predefined switch has been set to a second state;

determine whether the processor is not in a power-on state, wherein if the processor is not in the power-on state:

determine whether a time period between the predefined switch has been set to the second state exceeds a threshold for the processor remaining in the power-on state without key activity; and

determine whether a user of the speech interaction session application is logged-in;

wherein, if the processor is in a power-on state, initiate a new session comprising:

receiving a signal indicating that the predetermined switch has been set to the first state;

monitoring a time parameter indicative of a time the switch remains in the first state; and

canceling the speech interaction session if the time parameter exceeds a threshold.

**28. (New)** The one or more computer-readable media of claim 27, further comprising logic instructions which, when executed by a processor, configure the processor to:

monitor a time parameter indicative of a time the switch remains in the first state comprises starting a timer in response to the signal.

**29. (New)** The one or more computer-readable media of claim 28, further comprising logic instructions which, when executed by a processor, configure the processor to:

set a flag indicating that the switch is in the first state; and

record a time stamp indicative of a time at which the signal is received.

**30. (New)** The one or more computer-readable media of claim 29, wherein the time stamp corresponds to a signal clock time.

**31. (New)** The one or more computer-readable media of claim 27, wherein the one or more computer-readable media comprises at least one of an electronic memory module, a magnetic memory module, and an optical memory module.